Course Essentials:

Instructor: Dana Hasan

Course Title: Roblox for Beginners

Short Description:

This course introduces new users to Roblox, guiding them through setting up an account, exploring games, customizing avatars, making friends, and even creating their own simple games using Roblox Studio. By the end, learners will be comfortable navigating Roblox and ready to join its global community.

By the end of this course, learners will be able to:

- Understand what Roblox is and how it works.

- Create and customize their own Roblox account and avatar.

- Find, join, and play a variety of games on Roblox.

- Add friends and interact with the Roblox community.

- Redeem promo codes for in-game rewards.

- Download and use Roblox Studio to create basic games.

- Understand the basics of scripting and using templates in Roblox Studio.

- Practice safety and privacy while playing and creating on Roblox.

Curriculum Outline

## Module 1: Introduction to Roblox

- Lesson 1.1: What is Roblox?

Overview of the platform, its history, and what makes it unique.

- Lesson 1.2: How Roblox Works

Understanding the difference between playing and creating games.

## Module 2: Getting Started

- Lesson 2.1: Creating Your Roblox Account

Step-by-step guide to signing up and verifying your email.

- Lesson 2.2: Navigating the Roblox Interface

Exploring the home screen, menus, and search features.

- Lesson 2.3: Customizing Your Avatar

Using free and paid items to personalize your look.

## Module 3: Community and Rewards

- Lesson 3.1: Making Friends and Joining Groups

Social features, chat, and joining groups or communities.

- Lesson 3.2: Redeeming Promo Codes

How to find and use codes for free items and rewards.

Module 4: Creating Your First Game

- Lesson 4.1:  Introduction to Roblox Studio

  Downloading and installing Roblox Studio.

- Lesson 4.2:  Exploring the Studio Interface

  Understanding the layout, tools, and templates.

- Lesson 4.3:  Building a Simple Game

  Using parts, assets, and templates to create a basic experience.

- Lesson 4.4:  Basic Scripting with Luau

  Introduction to scripting simple mechanics.

- Lesson 4.5:  Testing and Publishing Your Game

  How to test, save, and share your creation with others.


Module 5: Staying Safe and Having Fun

- Lesson 5.1:  Privacy and Security on Roblox

  Setting up privacy controls and understanding online safety.

- Lesson 5.2:  Dealing with Challenges

  Handling setbacks, learning from mistakes, and staying motivated.